

The invention relates to multi-media systems of interactive teaching and/or entertainment, in particular to systems of karaoke or movieke type. Method for implementation of interactive actions of multimedia systems for teaching and/or entertainment is in fact that one records stationary audio- and video-information, reads current audio- and video-information at least from one user and synchronously reproduces brought to coincidence stationary and current audio- and video-information. At that stationary audio- and video-information is recorded in separate channels and current audio- and video-information is recorded on separate channels. Read current audio- and video-information from at least one user, of current information obtained in real time, is synchronized and mixed with stationary recorded audio- and video-information with reproduction of brought into coincidence stationary and current audio- and video-information. Besides that possibility is provided for switch off of information of at least one of channels or adding information to at least one channel, or for additional audio- or video- processing of recorded information at least at one of channels by which current audio- and video-information is transmitted. The method provides increase of interactive possibilities.