

The present utility model relates to the field of light industry, in particular to a construction kit for creating a three-dimensional mosaic picture. The desktop game comprises a picture substrate in the form of a flat sheet of cardboard with an image applied thereto, picture parts, and a set of adhesive pads consisting of a deformable elastic foam material with adhesive layers applied to the opposite sides of said material. Furthermore, the desktop game additionally comprises a flat base on which perforations are formed, providing the possibility of assembling a three-dimensional frame by bending along said perforations, said frame providing the possibility of assembling a three-dimensional application therein. Said desktop game also additionally comprises a decorative frame cover piece consisting of a cardboard frame and a flat sheet of a rigid transparent glossy film, creating the optical effect of additional volume, which are attached to one another. The set of adhesive pads is in the form of a sheet material having slots dividing the sheet material into separate elements with different shapes and sizes. The technical result achieved by the claimed utility model consists in increasing the reliability and extending the use life.